

	1	2	3	4	5
1a Contact				Independently obtains	
				contact or when handler	
				obtains contact. Balanced	
1b Handling				Follow without struggle	
1c Handling					Willingly accepts handling
2a Play					Play very actively. Starts
					quickly. Hard to interrupt
2b Leg - grab				Grabs using full mouth. Firm	
				grip	
3a Hunting speed		Begins, but interrupts.		Starts and completes in high	
		Does not complete 2		speed 1	
3b Hunting catch	Deliberately ignores.			Reluctantly grabs catch 1	
	Does not reach the catch				
4 Activity Level		Attentive			
		Stands, sits or lies			
5a Surprise fright			Avoidance manoeuvre (does		
			not turn away)		
5b Surprise			More than two threatening		
threats/aggression			acts or persistant threats		
5c Surprise curiosity	Approaches the doll once it				
	has been laid down. Does not				
	approach				
5d Surprise abreaction	No avoidance manoeuvre				
6a Sound - fright			Avoidance manoeuvre (does		
			not turn away)		
6b Sound curiosity			Approaching plate once		
			handler stands by plate		
6c Sound abreaction	No avoidance manoeuvre				
7a Ghosts - fright				Flee or interrupted flee after	
				the first third of the moment	
7b Ghosts				Many or persistant threats	
threats/aggression				and attack after half the	
				distance	
7c Ghosts abreaction	Approaches ghost once this is	Approaches the Ghost once			
	unmasked. Does not	handler speaks to it 1			
	approach 2				
8 sharp sound		Reaction disappears after			
		first few shots. Breaks, but			
		resume previous activity			